

# WCQ: European Championship 2017 - Frequently Asked Questions



When: June 23/24/25, 2017

Where: [Jaarbeurs Utrecht](#)  
Jaarbeursplein 3  
3521 AL Utrecht  
Netherlands

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## WCQ: European Championship 2017 (including Dragon Duel) Information:

### What happens at a WCQ: European Championship?

The WCQ: European Championship (and European Dragon Duel Championship) are some of the most prestigious tournaments in the Yu-Gi-Oh! TRADING CARD GAME. Duelists from all over Europe will compete for the opportunity to represent their country and continent at the Yu-Gi-Oh! TCG World Championship 2017 and Dragon Duel World Championship 2017.

The top performing Duelists in both events will be invited to the World Championship to be held in the summer of 2017. The winners from both WCQs will receive paid travel and accommodations, along with a host of other prizes, and the title of "2017 European Champion."

The WCQ: European Championship is a 3-day event. On Friday, June 23<sup>rd</sup>, Duelists who have not qualified for the WCQ can play in Last Chance Qualifiers to earn an invite for the WCQ. The actual WCQ itself will begin on Saturday, June 24<sup>th</sup>. **Only Duelists who do not already have an invite to the WCQ may participate in any Last Chance WCQ.** Duelists who already have an invite and participate in a Last Chance WCQ will automatically lose their invite and will have to re-earn it to participate in the Main Event.

The WCQ: European Championship is invite-only tournaments. The Dragon Duel is available only to those who are born in 2004 or later.

In addition to the World Championship Qualifiers, there will be numerous Public Events, including tournaments specifically for Duelists born in 2004 or later, and Regional Qualifier tournaments, that are open to anyone.

### When and where is the WCQ: European Championship?

June 23<sup>rd</sup>, 24<sup>th</sup> and 25<sup>th</sup>, 2017

Hal 3  
Jaarbeurs  
Beatrixgebouw,  
Jaarbeursplein 1  
3521 AL  
Utrecht  
The Netherlands

### How much does it cost to enter the WCQ: European Championship?

There is no entry fee into the WCQ European Championship, since this is an invite-only event. Entry fees are required for Public Events. Each Duelist will receive participation packs equal to the entry fee for all Public Events.

## Are there any safety and security requirements to enter the tournament hall?

Below you will see the safety and security requirements for Duelists entering the WCQ European Championship:

- All persons attending WCQ are restricted to 1 bag per person within the tournament hall.
- All bags will be checked upon entrance to the tournament hall
- Duelists may only remove their Decks, Game Mats and anything else required for playing while in the tournament hall, all other items must remain in their bag
- Trading is restricted to the designated trading area, or with the vendors present

## What are the prizes for the WCQ: European Championship?

Place	WCQ: European Championship 2017 Prizes
1st Place	<p>72 Boosters of <i>Maximum Crisis</i></p> <p>Invitation, travel and accommodation to the 2017 Yu-Gi-Oh! World Championship</p> <p>Complete Set of <i>Raging Tempest</i> and <i>Maximum Crisis</i></p> <p>2 Super Rare <b>Number 93: Utopia Kaiser</b></p> <p>128GB iPad</p> <p>Personalised Jersey</p> <p>Championship Trophy</p>
2nd Place	<p>48 Boosters of <i>Maximum Crisis</i></p> <p>Invitation, travel and accommodation to the 2017 Yu-Gi-Oh! World Championship</p> <p>Complete Set of <i>Raging Tempest</i> and <i>Maximum Crisis</i></p> <p>2 Super Rare <b>Number 93: Utopia Kaiser</b></p> <p>128GB iPad</p> <p>Personalised Jersey</p> <p>Championship Trophy</p>
3rd - 4th Place	<p>36 Boosters of <i>Maximum Crisis</i></p> <p>Complete Set of <i>Raging Tempest</i> and <i>Maximum Crisis</i></p> <p>2 Super Rare <b>Number 93: Utopia Kaiser</b></p> <p>128GB iPad Mini</p> <p>Championship Trophy</p>
5th - 8th Place	<p>24 Boosters of <i>Maximum Crisis</i></p> <p>Complete set of <i>Maximum Crisis</i></p> <p>Super Rare <b>Number 93: Utopia Kaiser</b></p> <p>128GB iPad Mini</p> <p>Championship Trophy</p>
9th-16th Place	<p>24 Boosters of <i>Maximum Crisis</i></p> <p>Complete set of <i>Maximum Crisis</i></p> <p>Super Rare <b>Number 93: Utopia Kaiser</b></p>
17th - 32nd Place	<p>Super Rare <b>Number 93: Utopia Kaiser</b></p>
Top Cut	<p>WCQ Top Cut Game Mat</p> <p>World Championship Points</p>
Participation	<p>WCQ 2017 Game Mat</p> <p>WCQ 2017 Card Sleeves</p>

## Are there any booster pack prizes?

The only booster pack prizes are listed above in the prize breakdown. No other booster pack prizes will be awarded.

## Is there a participation prize?

Yes, all Duelists who register for the WCQ: European Championship will receive a World Championship Qualifier Game Mat, and a pack of World Championship Qualifier Card Sleeves.

## What are World Championship Points?

Duelists that compete and do well at events throughout the course of the Dueling season can now receive “World Qualifying Points” to earn an invitation to the World Championship.

World Qualifying Points are awarded based on the total number of invites awarded at that event.

The WCQ: European Championship will award World Championship Points to the top 64 Duelists. The winner will receive 64 points, the runner up will receive 63. 3<sup>rd</sup> will receive 62 points and so on, down to 64<sup>th</sup> position who will receive 1 point.

The top Duelist of France, Germany, Italy and the UK will qualify directly to the World Championship once the Dueling season has concluded at the WCQ: European Championship.

## What is the format of the WCQ: European Championship?

The European Championship tournaments are Constructed events, which means each Duelist must bring his or her own Deck in order to compete. Decks must be constructed according to the latest Advanced Format guidelines. [Click here for the Forbidden & Limited Cards List.](#)

Duelists will need to make sure their Deck matches the current format, and that all of your cards are currently legal. [Click here for card legality guidelines.](#)

## What are the tournament details of the WCQ: European Championship?

If 513 to 1024 Duelists compete in the event:

10 Rounds of Swiss (8 on Saturday, 2 on Sunday)

Top 64 Single Elimination

If 1025+ Duelists compete in the event:

11 Rounds of Swiss (9 on Saturday, 2 on Sunday)

Top 64 Single Elimination

The Top 128 Duelists (or all players with no more than 2 losses, whichever is higher) will compete in the Swiss rounds on Sunday. If there are 3 Rounds of Swiss on the Sunday, this number will change to the Top 256 players (or players with no more than 3 losses, whichever is greater).

## Are there any special rules I need to know for the WCQ: European Championship and WCQ: European Dragon Duel Championship?

In the final Match of the Playoff Top Cut of the WCQ and Dragon Duel WCQ, Duelists may not concede a game or Match. Duelists must play out the Match, in order to ensure a clear European Champion. If a Duelist does concede a Match in the Finals of the Playoff Top Cut of the WCQ or Dragon Duel WCQ, they will be dropped from the tournament and will no longer be eligible to receive any prizes to which they may have been entitled.

## What will I need to bring to the WCQ: European Championship?

You should bring a tournament-legal Deck as described above, registration sheet, and a completed Deck List ([which can be downloaded as a fillable PDF here](#)). The registration sheet and Deck List can also be found on-site. You should also bring any tournament supplies you will need; such as paper and pen to track Life Points, dice or counters if you are using cards which require them, extra sleeves to replace any that become damaged, and so forth.

To register for the WCQ: European Championship and/or European Dragon Duel Championship, you **must** bring your COSSY ID number and a form of personal identification with a picture, as you will need proof of identity in order to register. If you are only competing in Public Events, and if you already have a COSSY ID number, you should bring your number and barcode. If you do not have one, you can obtain one at the event. You should also bring money for your incidentals (food, drinks, Public Events, etc.).

## What is the schedule for the WCQ: European Championship?

Friday	
Event	Start Time
WCQ European Championship 2017 Preregistration	11:00 (End Time: 19:00)
WCQ European Dragon Duel 2017 Preregistration	11:00 (End Time: 19:00)

Saturday	
Event	Start Time
WCQ European Championship 2017 Registration	08:00
WCQ European Dragon Duel 2017 Registration	08:00
WCQ European Championship 2017	10:00
WCQ European Dragon Duel 2017	10:00

Sunday	
Event	Start Time
WCQ European Championship 2017 - Day 2	09:00
WCQ European Dragon Duel 2017 - Day 2	09:00

## I have never been to one of these events, what should I expect?

The WCQ: European Championship (and European Dragon Duel Championship) are some of the most prestigious tournaments in the Yu-Gi-Oh! TRADING CARD GAME. Duelists from all over Europe will compete for the opportunity to represent their country and continent at the Yu-Gi-Oh! TCG World Championship 2017 and Dragon Duel World Championship 2017.

There are a lot of things you should do to make sure you are prepared before heading to the tournament. Read over the list of things you will need for the tournament, and make sure you have everything. You'll have a better time at the event if you don't have too many bulky or heavy possessions to carry around, as it can get crowded there on the floor. Think ahead while you are planning what to bring with you.

When you get to the event, you will need to register in order to play. You will also need a COSSY ID card – this is the ID number used to track you in the tournament. If you don't already have one, you will be able to get one at the tournament.

If you have a COSSY ID and have lost or forgotten it, you can ask the Registration station to look it up for you. If you've played in a previous event, they may be able to retrieve your number.

Please arrive at least 30 minutes before the WCQ: European Championship is scheduled to start to ensure you will be properly registered for the tournament.

You will also need a Deck List. A Deck List is required to participate in the WCQ: European Championship. You can get a Deck List form at the event when you register, or [you can download one to fill out ahead of time by clicking on this link](#).

Write the name of each card in full, and write down how many copies you have in your Deck.

- Make sure your name and COSSY ID are on your Deck List.
- Make sure your Deck List exactly matches your Deck.
- Write legibly and do not use abbreviations for card names.

Please check with the Head Judge for additional instructions on the Deck List collection process. Duelists are responsible for paying attention to information from judges and/or tournament staff in order to understand what is going on. If Duelists have questions about the event either beforehand or while they are there, they should check with the Tournament Organiser.

Before heading to the event, all Duelists should read over the KDE Tournament Policy and Penalty Guidelines carefully. These documents tell you what you can and cannot do at an event, and give you a good idea of what to expect. [You may find these Guidelines at this link](#).

When you compete in a WCQ: European Championship tournament, you'll be held to high standards of play and sportsmanship. You should know how the cards in your Deck work, and should take great care to prepare your Deck, sleeves, and Deck List. Duelists must pay attention to information from judges and/or tournament staff in order to understand what is going on. Duelists are expected to know and understand the information provided in the above policies and guidelines while at a National Championship or any Sanctioned event.

The European Championships are excellent places to test your skills, learn more about Deck-building and strategy, and see how well you match up against the other Duelists from other countries.

### **[I will be bringing my children to this event, is there anything I should know?](#)**

We will have a Parents' Area available, where parents can relax while their children are occupied in the tournament. This area is open only to parents and their children. You are not required to stay on site, but

we strongly recommend that you do, especially if your children are young or if this is their first event. Please know that the tournament staff cannot be responsible for looking after your children, or their possessions. Always make sure your child has a way to contact you, and is provided with any necessities such as food, drink, or extra money if you do not wish to remain in the tournament area.

When your child is preparing for the event, encourage him or her to leave any bulky or expensive possessions at home. Electronics and large collections of cards are hard to keep track of during a big tournament – your child will have a much easier day without having to worry about these kinds of items.

Card trading is a big attraction at large tournaments, but if you are concerned about your child trading away valuable cards, talk to him or her before the event and set some guidelines. You can always have your child check with you before making a trade.

### Will there be meal breaks during the tournament?

There will not be any meal breaks scheduled into the tournament.

### What happens if I am not done with my Match after 40 minutes? (Swiss)

Sometimes a Match will not be finished when the time ends for a round. If this happens, the Duelist should note whose turn it is when time is called, and raise their hands for a judge. The judge should be notified that the Match is ongoing and whose turn it is. The judge may or may not stay to supervise the End of Match procedure, but should ensure that both Duelists understand the following procedure.

Please follow these instructions when proceeding to End of Match procedures during the **Swiss** portion of the tournament:

- Continue until the end of the current turn.
- If the Duel is not over at the end of the turn, go to “Extra Turns.”
- Extra Turns = Conduct (5) additional turns starting from the opponent’s turn.
- If a win condition (a Duelist’s Life Points is reduced to 0 or an instant win condition such as the effect of **Exodia the Forbidden One** or **Final Countdown**) occurs within these (5) turns, the Duel ends as normal.
- If a win condition does NOT occur within these (5) turns, the Duelist who has higher Life Points after the “Extra Turns” (5 turns) wins.
- If both Duelists’ Life Points are the same after the “Extra Turns” are completed, the Duel is considered a Draw.
  - After the Duel is concluded, the Duelist who has won the most Duels is declared the winner of the Match. If both Duelists now have the same number of Duel wins, the Match is a Draw.
  - If both Duelists won one Duel and the third Duel ends in a Draw, the Match is considered to be a Draw.
  - If time is called before a Duel begins (during Side Decking, before drawing their opening Hands), and both Duelists have won the same number of Duels, the Match is considered to be a Draw.
  - If time is called before a Duel begins (during Side Decking, before drawing their opening Hands), and one Duelist has won more Duels, the Duelist with more wins is declared the winner of the Match.

- Duelists may not choose to intentionally end a match in a Draw. Intentionally ending a Match in a Draw, or stalling to have a Match end in a Draw, is against tournament policy and could result in a Disqualification.

Match Draws may only occur during the Swiss portion of a tournament and only during End of Match procedures. **Duelists may not intentionally end a Match in a Draw. Intentionally ending a Match in a Draw, or stalling to have a Match end in a Draw, is against tournament policy and could result in a Disqualification.**

### What happens if I am not done with my Match after 40 minutes? (Single Elimination)

During Single-Elimination rounds, if Duelists have not completed their matches during their allotted time limit, proceed to End of Match procedures. Please follow these instructions when proceeding to End of Match procedures during the **Single-Elimination** portion of the tournament:

- Continue until the end of the current turn.
- If the Duel did not end at the end of the turn, go to “Extra Turns.”
  - Extra Turns = Conduct (3) additional turns starting from the opponent’s turn.
- If a win condition (a Duelist is reduced to 0 Life Points or an instant win condition such as the effect of **Exodia the Forbidden One** or **Final Countdown**) occurs within these (3) turns, the Duel ends as normal.
- If a win condition does NOT occur within these (3) turns, the Duelist who has higher Life Points after the “Extra Turns” wins.
- If both Duelists’ Life Points are the same after the “Extra Turns” are completed, then play will continue on a turn-by-turn basis, with the Duelist with the most Life Points at the end of a turn being declared the winner of that Game.
  - Life Points are checked after the turn has completed but before the opponent’s turn begins.
  - If a Duelist’s Life Points reach 0 or if a win condition occurs during the turn, normal game play rules apply.
- Once the winner has been determined for the current Duel, the Match winner is determined.
  - If a Duelist has more wins than his or her opponent, that Duelist wins the Match.
  - If both Duelists have the same number of Duel wins, or if time is called in between Games of a Match, they will begin a new Duel with specific guidelines.
    - Neither Duelist may use his or her Side Deck.
    - Duelists must use a random method (die roll, coin flip, etc.) to determine who will go first.
    - The Duel will continue for a total of (4) turns, two turns for each Duelist, unless a Duelist manages to win the Duel before the (4) turns are up.
    - Once the four turns are completed, Life Point totals are compared and the Duelist with the highest Life Point total wins the Match.
    - If both Duelists’ Life Points are the same after the (4) turns are completed, then play will continue on a turn-by-turn basis, with the Duelist with the most Life Points at the end of a turn being declared the winner of that Game. Please use the same criteria listed above (Step 5).

Draws cannot occur during Single-Elimination. There must always be a winner.

## Will there be tournament coverage at this event?

This event will be reported and broadcast live on twitch.tv, yugioh-card.com and on the Konami Europe coverage blog.

- [Click here to follow the event on yugioh-card.com](#)
- [Click here to watch the event live on twitch.tv](#)
- [Click here to follow the event on the Konami Europe coverage blog.](#)

## Who should I contact if I have any questions about this event?

If you would like to send us feedback, you are welcome to send an e-mail to [yugioh@konami-europe.net](mailto:yugioh@konami-europe.net).

## WCQ: European Dragon Duel Championship 2017 - Additional Information:

### Can I enter in either the European Championship or the European Dragon Duel Championship?

Dragon Duel is open entry. Duelists of the applicable age may opt to play in the Dragon Duel Championship. Duelists who are eligible to play in Dragon Duel can still play in the WCQ if qualified but this is **instead of** the Dragon Duel Championship. Dragon Duelists may not register and/or participate in both events.

### What are the prizes for the WCQ: Dragon Duel Championship?

Place	WCQ: European Dragon Duel 2017 Prizes
1st Place	<p>48 Boosters of <i>Maximum Crisis</i></p> <p>Invitation, travel and accommodation to the 2017 Yu-Gi-Oh! Dragon Duel World Championship</p> <p>Complete Set of <i>Raging Tempest</i> and <i>Maximum Crisis</i></p> <p>2 Super Rare <b>Number 93: Utopia Kaiser</b></p> <p>128GB iPad</p> <p>Personalised Jersey</p> <p>Championship Trophy</p>
2nd Place	<p>36 Boosters of <i>Maximum Crisis</i></p> <p>Invitation, travel and accommodation to the 2017 Yu-Gi-Oh! Dragon Duel World Championship</p> <p>Complete Set of <i>Raging Tempest</i> and <i>Maximum Crisis</i></p> <p>2 Super Rare <b>Number 93: Utopia Kaiser</b></p> <p>128GB iPad</p> <p>Personalised Jersey</p> <p>Championship Trophy</p>
3rd - 4th Place	<p>24 Boosters of <i>Maximum Crisis</i></p> <p>Invitation, travel and accommodation to the 2017 Yu-Gi-Oh! Dragon Duel World Championship (If more than 128 Duelists)</p> <p>Complete Set of <i>Raging Tempest</i> and <i>Maximum Crisis</i></p> <p>Super Rare <b>Number 93: Utopia Kaiser</b></p> <p>Championship Trophy</p>
5th - 8th Place	<p>12 Boosters of <i>Maximum Crisis</i></p> <p>Super Rare <b>Number 93: Utopia Kaiser</b></p>
9th-16th Place	Complete set of <i>Maximum Crisis</i>
Top Cut	WCQ Dragon Duel Top Cut Game Mat
Participation	<p>WCQ 2017 Dragon Duel Game Mat</p> <p>WCQ 2017 Card Sleeves</p> <p>2 Boosters</p>

## Registration Information:

### When can I register for the WCQ: European Championship?

Players can pre-register for the event on Friday, June 23<sup>rd</sup> from 11:00 am onwards.  
Registration on Saturday, June 24<sup>th</sup> begins at 08:00 and ends at 10:00.

### What will I need to bring in order to register?

Make sure you have all of the following, in order to register for the WCQ: European Championship 2017 and WCQ: European Dragon Duel Championship 2017.

- Your COSSY ID (if you have lost your ID and cannot remember your number, we will be able to look it up on site during registration).
- A proper form of identification, with your name and photo. A driver's license, school ID, or passports are all acceptable forms of identification.
- Completed Deck List ([which can be downloaded as a fillable PDF here](#)).

### When will I receive my participation prizes?

Players will receive their prizes at registration.

## Invitations:

### Do I need an invitation to compete in the WCQ: European Championship?

The WCQ: European Championship is an invitation-only event. Duelists **must** have an invitation in order to participate. Invitations were awarded during our Regional Qualifiers, Yu-Gi-Oh! Championship Series & National Championships.

The WCQ: European Dragon Duel Championship is open entry, and any Duelist that is born 2004 or later may opt to play in the WCQ: Dragon Duel European Championship. A player is only able to play in the WCQ: European Championship or WCQ: European Dragon Duel Championship and not both.

There will be ongoing Last Chance Qualifiers on Friday June 23<sup>rd</sup>, from 12:00 onwards. Players who win these Qualifiers can then compete in the main event

### How and when will I receive my invite?

A list of players who have earned invites to the WCQ: European Championship 2017 [will be posted online at this link](#). You will not receive a physical invitation, or an invitation through e-mail or postal mail – you will be entered in the invite list database.

Information about these events will be posted online – it will not be mailed or sent to you. Duelists are

responsible to verify that their name appears on the appropriate Invite List, and to access posted information about their WCQ Continental or WCQ Dragon Duel Continental tournament by checking the [www.yugioh-card.com/uk/events](http://www.yugioh-card.com/uk/events) page for updates.

If you have a question about your Invite status, you can email [yugioh@konami-europe.net](mailto:yugioh@konami-europe.net) and ask. Please provide your full name, COSSY ID number, and the date and location of the event at which you qualified, along with your question, so we can answer you quickly and efficiently.

Remember that Invite status information isn't automatically or instantly updated, so you should allow some time for results to be posted from your tournament – it can take several weeks for the data to be entered into the system, and posted online.

### What should I do if I can't find my name on the invite list?

Check the invite list carefully, to see if you have missed seeing your name. Look at the COSSY ID numbers as well.

If you do not see your name and the event at which you qualified is highlighted in blue, you should email [yugioh@konami-europe.net](mailto:yugioh@konami-europe.net) and ask. Please provide your full name, COSSY ID number, and the date and location of the event at which you qualified, along with your question, so we can answer you quickly and efficiently.

If you see an error in your name or COSSY ID, you can also report this to [yugioh@konami-europe.net](mailto:yugioh@konami-europe.net). Make sure to include your full name, COSSY ID, and the date and location of the event at which you qualified.

## Public Events:

### When do the Public Events take place?

You will be able to find a full list of public events on the WCQ European Championship event page.

### What is a Swiss-Round Tournament?

Players are paired off based on each player's win/loss record. Players are not eliminated when they lose a match during Swiss tournaments – instead, they will continue to be paired against players with similar records for all remaining rounds of the event. If a player wishes to drop out of the tournament at any time, they can do so after any of their Matches.

### What is a Single-Elimination Tournament?

Half of the tournament is eliminated after each round – the losing player is out of the tournament, while the winner goes on to the next round. This continues until only one player remains, which is then declared the winner.

### What are the rules for the Last Chance WCQ?

The Last Chance WCQs are 8-player, Single-Elimination Events, where the top two will earn an invite to the WCQ Continental and first place will receive a Regional Game Mat. There are 2 formats: Advanced Constructed and Sealed Play.

There is no age limit for Duelists that can participate in the Last Chance WCQ.

There is no limit on how many Last Chance WCQs a Duelist can enter.

A Deck List is required to participate in a Last Chance WCQ.

Only Duelists who do not already have an invite to the WCQ may participate in any Last Chance WCQ. Duelists who already have an invite and participate in a Last Chance WCQ will automatically lose their invite and will have to re-earn it to participate in the Main Event.

### What are the rules for the Sealed Pack Play Tournaments?

1. The 8 Duelists are seated in a random order at a table.
2. Each Duelist is then given 5 (or 10, depending on format) sealed Battle Packs.
  - These Battle Packs will not be the ones you play with and belong to another player.
  - You may choose to keep these packs by dropping from the tournament at this point.
3. Duelists then record each card they open on the Battle Pack Checklist.
  - If there are any discrepancies with the packs opened, Duelists must call a Judge for assistance.
4. The Judge for the event gathers each card pool and randomly distributes them among the Duelists.
5. The Duelists verify what cards they receive with the checklist they receive.
6. The Duelists will then be given 10 minutes to look over their cards, build and sleeve their Main Deck (should they choose to sleeve their deck, they must do so with tournament-legal sleeves).
  - Duelists must complete the Check List listing which cards will be played in the Main Deck.
7. Once steps 2 thru 6 are completed the Duelists then will play against their first round opponent in a best 2-out of-3 match.

<b>Deck Construction Rules</b>	
<b>Main Deck Size (Minimum)</b>	5 Pack Format: 20 non-XYZ Monster Cards in Main Deck  10 Pack Format: 30 non-XYZ Monster Cards in Main Deck
<b>Side Deck Size</b>	All non-XYZ Monster Cards not in the Main Deck
<b>Extra Deck Size</b>	All XYZ Monster Cards
<b>Forbidden/Limited List</b>	No Forbidden & Limited Card List is used

### What are the rules for the Sealed Pack Play - Booster Draft Tournaments?

1. The 8 Duelists are seated in a random order at a table.
2. Each Duelist will open two packs and count the cards face down to ensure there are 5 cards in each pack. If there are more or less than 5 cards in either pack, or there are any damaged cards: the Duelist must call over a Judge to exchange the defective pack for a new pack.
3. Each Duelist will then pick up the cards from those packs and select one card to keep, placing it face down in front of them; and then passing the remaining cards in the pack face down to the Duelist on their **left**.
4. Duelists should count out the cards face down after each pick to ensure that the appropriate number of cards remain in the packs.
5. The previous two steps continue until each Duelist has 10 cards in front of them.
6. Each Duelist will then open their next two packs and count the cards face down to ensure there are 5 cards in each pack. If there are more or less than 5 cards in either pack, the Duelist must over a Judge to exchange the defective pack for a new pack.
7. Each Duelist will then pick up the cards from those pack and select one card to keep, placing it face down in front of them, and then passing the remaining cards in the pack face down to the Duelist on their **right**.
8. The previous two steps continue until each Duelist has 20 cards in front of them.
9. Each Duelist will then open their last two packs and count the cards face down to ensure there are 5 cards in each pack. If there are more or less than 5 cards in either pack, the Duelist must call over a Judge to exchange the defective pack for a new pack.
10. Each Duelist will then pick up the cards from those packs and select one card to keep, placing it face down in front of them, and then pass the remaining cards in the pack face-down to the Duelist on their **left**.
11. Duelists should count out the cards face down after each pick to ensure that the appropriate number of cards remain in the packs.
12. The previous two steps continue until each Duelist has 30 cards in front of them.
13. The Duelists will then be given 20 minutes to look over their cards, build and sleeve their Main Deck (should they choose to sleeve their Deck, they must do so with tournament-legal sleeves).
14. Duelists then will Duel against their first-round opponent in a best 2-out of-3 match.

<b>Deck Construction Rules</b>	
<b>Main Deck Size (Minimum)</b>	20 non-XYZ Monster Cards in Main Deck
<b>Side Deck Size</b>	All non-XYZ Monster Cards not in the Main Deck
<b>Extra Deck Size</b>	All XYZ Monster Cards
<b>Forbidden/Limited List</b>	No Forbidden & Limited Card List is used

## Card Legality:

### What cards are legal for play?

[Please check the "Products" page online](#) for the most current legality dates of Yu-Gi-Oh! TCG product releases, prior to preparing your Deck for the event.

[Also check this link for the current legality of all promotional cards.](#)

### Can I use foreign language cards in my Deck?

You may use foreign-language copies of legal-for-play cards printed for the TCG market, as long as you can show an official translation of the card when asked to do so by an opponent or tournament official.

Translations do not have to be a local language version of the card. An official translation written down or printed is acceptable. If you want to use a local language version of the card as your translation, you must keep that card outside of your Deck box. For **English** language cards, you are **not** required to have an official translation.

### Can I use OCG cards (cards printed for use in Japan and other Asian territories) in my Deck?

No, cards printed for Asian markets are **not** legal for play in TCG tournaments, even if you have a translation available.

## Travel:

### What is the closest airport to the tournament venue?

Amsterdam Airport Schiphol

<https://www.schiphol.nl/en/>

### What is the best way to get to the venue from the airport?

#### By Train

Jaarbeurs is located next to Utrecht Central Station, making it very easy to reach by train. From the Central Station, follow the signs that read 'Jaarbeursplein'. It is a five-minute walk to the Beatrix Building or the venue of Jaarbeurs.

Plan your [public transport](#) trip here.

#### By Car/Taxi:

If you are travelling by car, please follow the blue ANWB signs that read 'Jaarbeurs' from the Utrecht Ring Road. Jaarbeurs has [ample parking space](#) on its own grounds in the centre of Utrecht.

### Are there any nearby hotels?

The Jaarbeurs Utrecht complex is situated in the middle of Utrecht.

Visit <http://www.utrechtyourway.nl/en> to discover the range of accommodation options available in Utrecht.

## Other Questions:

### I want to judge at the WCQ: European Championship instead of competing as a player, how can I volunteer?

Application Calls for upcoming events are provided through our Judge Program. If you have not joined the Judge Program yet and wish to do so, [please click here for more information](#).

Any people wishing to work at an event as a Judge or Staff member must be an officially recognised member of the Konami Judge Program and at least 18 years of age. Further information on the application process (and deadlines) can be found on the official Konami Judge Forum.

It is recommended that you check the Judge Forum as soon as an event is announced, as the application periods are short and teams tend to get chosen quickly.

### Am I allowed to trade, sell or advertise in the venue?

Although trading is both allowed and encouraged, please note that the following things are not permitted at this event:

- Buying/selling cards with anyone except for our authorised vendors
- Advertising without receiving permission from the on-site Event Manager
- Using suitcases, large sports bags, etc. for the purpose of transporting excessive amounts of trade stock, there will be a restriction of one trade binder on display per person
- Offering to alter cards in exchange for some form of compensation
- Utilising an excessive amount of space when trading
- Displaying price tags/stickers on cards and/or Game Mats

### Can I get a COSSY ID at the event, or will I need one beforehand?

If you are only participating in Public Events, then if you do not have a COSSY ID number, you can get one at the event. If you have already received an invite to the WCQ, then you must bring your existing COSSY ID number. If you do not remember your COSSY ID number for the Main Event, we will be able to retrieve it for you at registration. Please have a valid photo ID with you at time of registration.

### Where can I get food and drinks at the venue?

The Jaarbeurs complex has numerous food and drink outlets offering a range of refreshments.

### Can I take photographs and record in the venue?

Members of the media who wish to attend any Sanctioned event to create written, photographic, audio, or video content must contact the Tournament Organiser and KDE in advance of the event. Media representatives should be prepared to provide evidence of their association with a news outlet or reputable entity in the gaming industry at the beginning of the event or before the event begins.

Any member of the media approved to cover an event agrees to provide, as well as assume liability, for all of his or her own equipment and employees. Guests from the media must abide by the same rules set for spectators, and are expected to defer to tournament officials and KDE employees.

Members of the media are required to obtain their own written releases from players and/or spectators.

KDE reserves the right to publish event information such as a player's Deck List, photographs, interviews or video reproduction of any official Konami-run Trading Card Game tournament.

Any unauthorised recording on-site by individuals or members of the media is strictly prohibited.

For the WCQ 2017 European Championship, we will be providing an area which will allow creators of fan-content to create videos and photography inside the venue. To be able to film in this area, content creators are required to abide by the following:

- They must gain consent of any persons being videoed
- The webpage for their Social Media page must be provided
- Accept requests for removal for any video content created which breaches the guidelines
- They are required to include the following in video description:

Web: [www.yugioh-card.com](http://www.yugioh-card.com)

Youtube: [YuGiOhTCGEU](https://www.youtube.com/channel/UCYUGiOhTCGEU)

To be permitted to video in the fan-content area, content creators will be required to provide the details requested on the Terms and Conditions form at the area titled "Youtube area" at the venue. Once these details have been provided, content creators will be provided with a pass, permitting them to create content in the Youtube Area.

Please note: this does not permit filming within the venue in any other area. In doing so, content creators will lose the right to film, and further sanctions may take place.

To view the Terms and Conditions, please click the following link:

[Fan Content Terms and Conditions](#)